

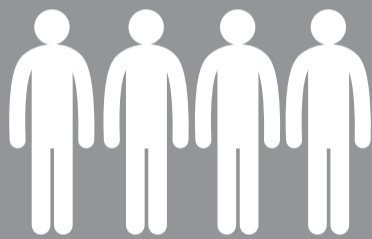
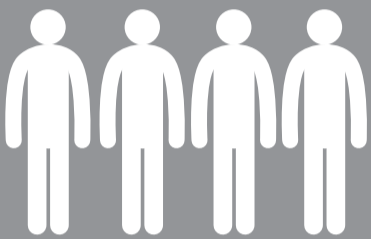
LOST!

overview of the activity

Our activities are about leadership, concretely about time management. We made that game to improve leadership skills of the people who are playing it. Our game contains 3 parts.

group size

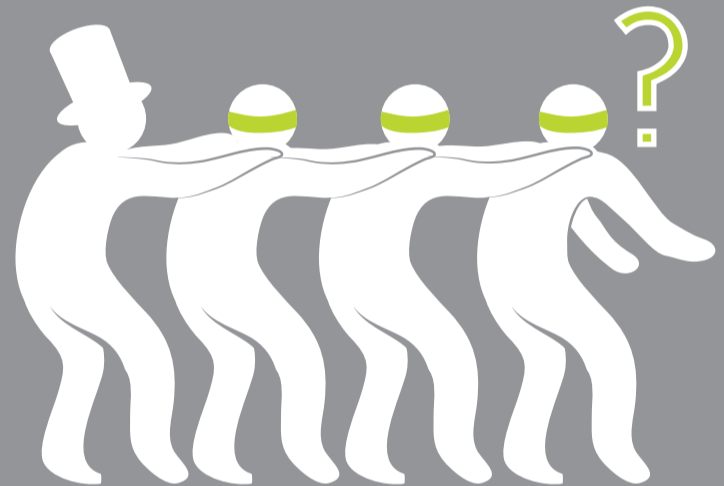
We need 8 participants, 4 per group.



estimated time

All games will last about 20 minutes!

First part is about trust and time management. There will be two groups of 4 participants. 3 of them will be "blind", and a leader who will be able to see. The point of the game is to pass all obstacles with the leader's directions. He/she can give them directions only by squeezing the shoulders. Right direction will be if he/she squeezes the right shoulder, and left if the leader squeezes the left shoulder. The group will go forward if the leader pushes them forward, and back if he/she pulls them. Both groups will be doing it at the same time and they will compete to see who will be faster.



Second mission is to make sentences of words from papers that we will give them, as fast as they can. Both groups will have 30 seconds to finish the task. The winner will be the group which first makes the sentence.



Third part of the game will be object searching. We will hide candies somewhere inside the building. The winner will be the group who finds the object first. Please concentrate on the public places in the building (bar and activity room). Finders' keepers! Groups will have 3 minutes to find it.

